
Embedding collaboration into improving the student library experience

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Developing and embedding UX

UX training for individuals

UX training at AU

Embedding and expanding

Reviewing and refining

Attended talks at conferences and training day

Involving nearly all library staff.
Small scale UX work

Attended UXLibs.
1st large-scale project

More strategic approach to UX work

2015



2018



2019



2022

What we wanted to solve

- Being too reactive in our UX work
- Struggling with generating ideas and implementing change
- Lack of staff time and resource
- Support employability

What we did

- Used our scheduled “Sample Weeks” to plan UX activities in advance
- Worked with students to collect data, analyse data and generate ideas
- Cancelled our annual User Survey (but were over-ruled)

Sample Week 1 November 2022

Sample Week 1 November 2022

- Induction feedback
- Technology in the Library

WHAT I WISH I'D KNOWN WHEN I STARTED AT ABER

Students share their
tips



- Use Library lockers
"because carrying your stuff around is a pain"
- Learn Welsh
"a little goes a long way"
- Get to know Blackboard "It's the best way to stay organised and in the know :)"
- "Relax sometimes..."
Looking for some extra-curricular library activities?
- How to book study rooms in the library
- The opening hours of the libraries (yes there are two of them!)
- Get to know Primo, the library catalogue
- How to find books and resources in the library.
- "Be mindful of plagiarism when writing your assignments."
Here's our handy guide to get you off on the right track
- How to connect your device to eduroam





Sample Week 2 February 2023

- International students experiences of the library
- AberSkills webpages and content (a few weeks later)

A student's perspective

Why take part?:

- Work experience
- Learn more about the profession *in situ*
- Interesting area

What I did:

- 21st–25th November 2022: observation, touchstone tours, focus group, write-up
- 13th March 2023: useability testing
- 10th May 2023: UX ideas generation (university websites useability testing)

What did we learn?



We collected so much data

Idea generation and analysis worked so much better with student involvement

Noise:

- Have ear defenders available at the issue desks for student with low tolerance of noise
- Improve signage and clarity of study zone and noise expectations. Have clear pop-up banner at entrance (or wall directory like in department stores) showing the facilities on each level and the noise expectations
- Install a noise alarm – a short sharp sound if the levels become unacceptable. People stop talking if they hear an alarm
- Provide soundproofed study pods in the louder areas enabling students to study in their preferred surroundings

Lack of understanding of organization:

- Have biweekly or monthly ‘coffee mornings’ or ‘library afternoon teas’ in library vending area. Informal drop-ins with library staff – providing drinks and biscuits, where people can get answers to any questions they have about the library
- Offer how the library works sessions – like a tour but more detailed
- Mark familiar subject areas on library maps / floorplans
- Provide interactive digital kiosk to help people locate their subject areas / shelves
- Colour code the stacks by subject

Lack of understanding of how to borrow books:

- Show video of how to borrow and find books on screens around the library
- Have student volunteers / ambassadors in the library at the start of semesters to show people what to do (more approachable)
- Offer how to borrow and find books sessions

Openness:

- Break up the large open areas with shelving and use these to house fiction / non academic books or displays
- Provide a socialising room which is soundproofed and equipped with comfortable furniture and space for students to eat and drink
- Make the upper floors more colourful and warmer with lamps and recessed lighting
- Have digital screens showing landscapes in darker / more confined spaces

Cold:

- Position more portable heaters around the library / study areas
- Provide blankets or hot water facility (for hot drinks) and hot water bottles
- Encourage students to BYOB - ‘bring your own blankets’
- Provide live online ‘heatmap’ of temperatures in the library so students can identify warmer spots

Cleanliness / faults:

- Have ‘clean stations’ around the library with cleaning supplies so that students can clear up any mess they make or find
- Have a short report a fault form ([like accommodation services](#)) so that building / equipment / cleaning issues can be reported directly

FAQs and LibGuides :

- Reduce and streamline the FAQs, ensuring all are up to date and require the minimum number of clicks to get the information needed
- Improve FAQ search function
- Provide more video guides

What did we learn?



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Idea generation and analysis worked so much better with student involvement

Thinking ahead about themes for UX work made us consider different ways of collecting data

Need to schedule time to collate, analyse and report on data

Initiating change requires time and effort

A student's perspective: what I learnt

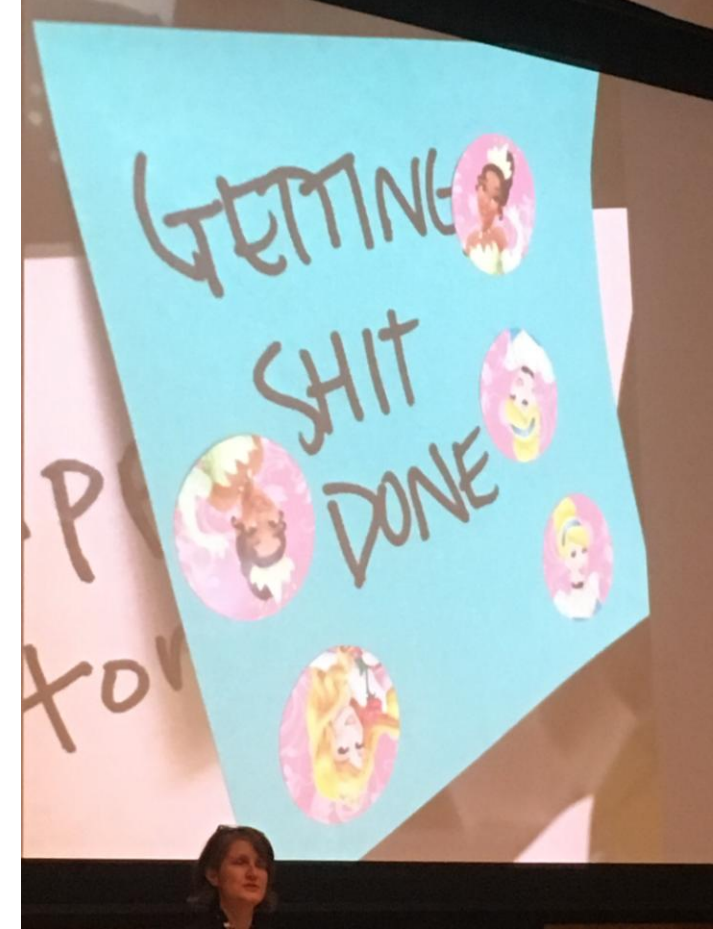
- UX techniques used offered new perspectives
 - Users are very diverse
 - Seeing both sides of useability testing: emergence of themes, similarities and differences between me and other users
- 
- A solid yellow horizontal bar at the bottom of the slide, featuring a yellow triangle on the left side pointing upwards.

Plans for improvements next year

Less activity / more action

More student involvement with idea
generation

Involve staff across the department /
institution



[Chapman, S. 2019. Working in Difficult Environments: Lessons from the World of Civic Design. UXLibsV, 19th June, Royal Holloway University](#)

A student's perspective: improving the experience

- Overall good experience
- Little and often throughout year?
- Collab w/other students would have been interesting

Diolch / Thank you